**Digital Media**

*Note: Only one project per team can be submitted.*

**Go big, go viral, and win.**

Official Rules Hyper link official rules

**Photos. Videos. Music. Digital media is everywhere** and around the world people are using it to share their unique points of view. Forget about dancing pets and washed up pop singers. With the Digital Media Competition, your big idea could enlighten folks around the world about major global issues.

And while the Digital Media Competition hasn't officially launched, it's a great time to start thinking about it. Check back for more information. It's coming soon, we promise!

**Consider this your guide.**

We know you've got some big ideas that are going to change the way we address major global issues, but what technologies will you use? Thankfully, we've got some suggestions right here.

**Resources**

[**Microsoft Movie Maker**](http://imaginecup.com/competitions/Digital%20Media/resources)

Now anyone can become a movie director. With Movie Maker, you can create, edit, and share your movies right on your computer. Build your movie with a few simple drag-and-drops. Delete bad shots and include only the best scenes. Then share your movie via the web, email, or CD.

[**Microsoft .NET Framework**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Software-plus-Services Architecture**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Silverlight**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Visual Studio**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Windows 7**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Windows Azure**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Windows Embedded Compact 7**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**CE 6.0 Fundamentals**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Windows Phone 7**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**Windows MultiPoint Mouse SDK**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**XML Web Services**](http://imaginecup.com/competitions/Digital%20Media/resources)

[**XNA Game Studio Toolkit**](http://imaginecup.com/competitions/Digital%20Media/resources)